

**Question:** What is the purpose of the Sprint Retrospective? To...

A ...inspect how the last Sprint went with regards to people, relationships, process, and tools

B ...identify and order the major items that went well and potential improvements

C ...create a plan for implementing improvements to the way the Scrum Team does its work

D ...update the project plan and the milestones

**Question:** Which of the following statements applies to a Scrum team?

A

The Scrum Team is self-organizing

B

The Scrum Team consists of a Product Owner, the Development Team, and a Scrum Master

C

The Scrum Team is cross-functional

D

The Scrum Team is made up of nine members with various skill sets

**Question:** When should the Sprint Retrospective be held?

A

Not at all

B

At the beginning of each Sprint

C

Only when the Scrum team determines it needs one

D

At the end of each Sprint

**Question:** Who owns the Sprint Backlog?

A

Product Owner

B

Scrum Master

C

Stakeholders

D

Development Team

**Question:** Which of the following artifacts are critical to the success of Scrum?

A

Requirements, Functional specifications and Status Report

B

Scrum Master, Product Owner and Development Team

C

Product Backlog, Sprint Backlog and Increment

D

Sprint, Sprint Planning, Daily Scrum, Sprint Review and Sprint Retrospective

**Question:** How many Sprints are planned during a Sprint Planning Meeting?

A

All the Sprints left in the project

B

One Sprint

C

Four Sprints

D

Three Sprints

**Question:** What's the difference between the Product Backlog and the Sprint Backlog?

A

There is no difference

B

The Product Backlog contains features, while the Sprint Backlog contains bugs

C

The Product Backlog contains everything that is known to be needed in the product, while the Sprint Backlog contains work for one Sprint

D

The Product Backlog contains epics, while the Sprint Backlog contains user stories

**Question:** What percentage of the capacity of the Development Team usually consumes the Refinement?

A

~5%

B

~10%

C

~15%

D

~20%



**Question:** Who decides how and when refinement is done?

A

The Product Owner

B

The Scrum Master

C

The Development Team

D

The Scrum Team

**Question:** What is the time-box of a Sprint?

A

30 days or less

B

31 days or less

C

One month or less

D

Four weeks or less

**Question:** What is the maximum length of the Sprint Retrospective?

A

3 hours for a monthly Sprint, proportionally less for shorter Sprints

B

4 hours for a monthly Sprint, proportionally less for shorter Sprints

C

As long as needed

D

Maximum 90 minutes

**Question:** What is the maximum length of the Sprint Review?

A

2 hours for a monthly Sprint,  
proportionally less for shorter Sprints

B

4 hours for a monthly Sprint,  
proportionally less for shorter Sprints

C

As long as needed

D

Maximum 1 hour

**Question:** According to the Scrum Guide, which are the key questions that the development team can use during the Daily Scrum?

**A** What did I do yesterday that helped the Development Team meet the Sprint Goal?

**B** What are my actuals compared to my estimates?

**C** Do I see any impediment that prevents me or the Development Team from meeting the Sprint Goal?

**D** What will I do today to help the Development Team meet the Sprint Goal?

**Question:** Who estimates product backlog items?

A

The Development team

B

The team lead together with chief architect

C

The ScrumMaster

D

The Product Owner

**Question:** Which one of the following is not a Scrum artifact?

A

Product Backlog

B

User Story

C

Sprint Backlog

D

Product Increment

**Question:** What does DoD mean?

A

Definition of Done

B

Definition of Development

C

Department of Defence

D

Denial of Doom



**Question:** What characteristics does a backlog item have?

A

Description

B

Order

C

Estimate

D

Value

**Question:** How many values are described in Scrum Guide?

A

3

B

4

C

5

D

6

**Question:** Who co-presented Scrum at the OOPSLA conference in 1995?

A

Jeff Sutherland

B

Ken Schwaber

C

Martin Fowler

D

Tom DeMarco

**Question:** Why is the Daily Scrum held at the same time and same place?

A

Rooms are hard to book and this lets it be booked in advance

B

The consistency reduces complexity

C

The Scrum Master demands it

D

The team leader can remember that better

**Question:** Who is responsible for managing the progress of work during a Sprint?

A

The Development Team

B

The Scrum Master

C

The Product Owner

D

The most experienced member of the team

**Question:** Who is required to attend the Daily Scrum?

A

The Development Team

B

The Scrum Team

C

The Development Team and Scrum Master

D

The Development Team and Product Owner

**Question:** Who is on the Scrum Team?

A

The Scrum Master

B

The Product Owner

C

The Development Team

D

The Project Manager

**Question:** Who decides the order of the Product Backlog items?

A

The Project Manager

B

The Scrum Master

C

The Product Owner

D

The CEO



**Question:** Which two things does the Development Team do during the first Sprint?

A

Deliver an increment of releasable software

B

Determine the complete architecture and infrastructure for the product

C

Develop and deliver at least one piece of functionality

D

Develop a plan for the rest of the release

**Question:** Which statement best describes a Product Owner's responsibility?

A

Directing the Development Team

B

Optimizing the value of the work the Development Team does

C

Updating the project plan

D

Optimizing collaboration within the development team

**Question:** When multiple teams work together on the same product, each team should maintain a separate Product Backlog

A

Yes

B

No

**Question:** Is it possible to end a sprint prematurely?

A

Yes

B

No

**Question:** When is a Sprint over?

A

When the Product Owner says it is done

B

When all Product Backlog items meet the definition of done

C

When all the user stories are completed

D

When the time-box expires

**Question:** When does the next Sprint begin?

A

Every second Tuesday

B

After next Sprint Planning

C

When the Scrum Team is ready

D

Immediately after the conclusion of the previous Sprint

**Question:** What is the recommended size for a Development Team within the Scrum Team?

A

8

B

3 to 9

C

7 +/- 2

D

Minimum 9

**Question:** What is the time-box for the Sprint Planning meeting?

A

At least 4 hours

B

8 hours for a monthly Sprint. For shorter Sprints it is shorter.

C

30 Minutes

D

There is none. Sprint Planning continues until the team is done.



**Question:** What is the maximum length of Daily Scrum?

A

Three minutes per person

B

30 minutes

C

1 hour

D

15 minutes

**Question:** What are the three pillars of empirical process control?

A

Planning, Adaptation and Retrospective

B

Transparency, Inspection and Adaptation

C

Planning, Inspection and Retrospective

D

Planning, Transparency and Adaption

**Question:** Is the purpose of a Sprint to create a potentially releasable product Increment?

A

Yes

B

No

**Question:** Does Scrum have a role called "project manager"?

A

Yes

B

No

**Question:** Is it mandatory to release the product increment at the end of each sprint?

A

Yes

B

No

**Question:** What is the role of Scrum Master during the Daily Scrum? The Scrum Master ...

A

...leads the discussions of the Development Team

B

...ensures that the 3 questions have been answered

C

...ensures if others are present, that they do not disrupt the event

D

...teaches the Development Team to keep the Daily Scrum within the 15 minute timebox

## Game instructions

Test your knowledge about Scrum. Who can answer all questions without mistakes?

Draw a card and try to answer the question on the front. On the back you will find the correct answer below the logo. Multiple answers can also be correct.

The answers and the reasoning are based on the content of the Scrum Guide by Ken Schwaber and Jeff Sutherland from 2017.

### Application

The cards can be used in many ways:

- after a daily
- as a method within a retrospective (2 teams ask each other questions. The team that answers most questions correctly wins)
- as flash cards to deepen your knowledge

# AGILE QUIZ

**Scrum Guide Edition**



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